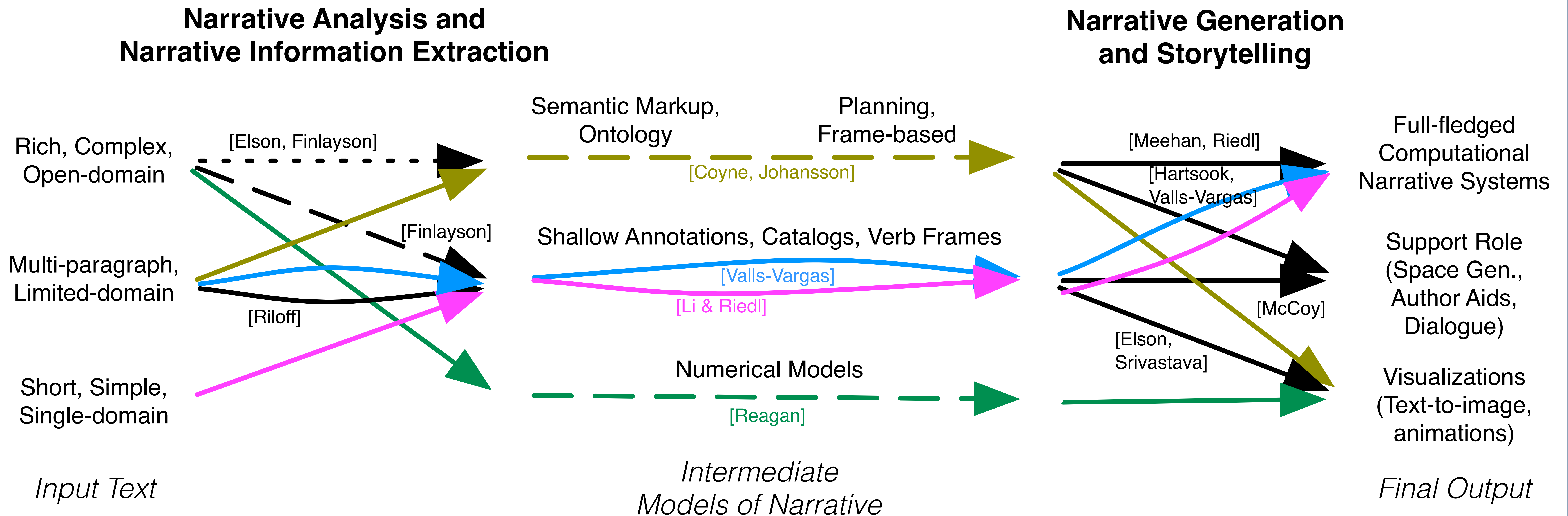


## Introduction

**Situation:** there are two broad independent areas of research within computational narrative: narrative **analysis** and **generation**.



### Goal

Alleviate the authorial bottleneck problem in narrative generation and storytelling systems by leveraging automated narrative information extraction.

### Intermediate Models

**Analysis:** catalogs, symbolic semantic models and ontologies and annotated text.

**Generation:** planning, logic graph-based, frame-based, semantic nets, rewriting systems, annotated text templates for realization.

### Existing Work

**Plot graphs** use crowd-sourced text related to a given topic to infer a *plot graph*.

**Narrative visualization** relies on domain-specific databases to enrich extracted information and generate images and/or animations.

### Our Work

**Text-based End-to-end Computational Narrative**  
 Join *Voz*, a narrative information extraction pipeline with *Riu*, an analogy-based story generation system. Map the output from *Voz* to the symbolic structure used for analogy mapping in *Riu*.